



**THIRD SPACE
LEARNING**

Summer Maths Activities

20 fun maths activities for the
summer holidays

Year 3 to 4

Note to children

Hooray! It's the summer holidays!

You've worked so hard this year, and learned so many new things in Year 3 you deserve a big pat on the back. You also deserve to be able to start Year 4 still knowing what you know now – and not forget everything over the summer! So in between your summer adventures and relaxing are you up for an extra challenge?

Your task is to complete 10 of the activities in this special Summer Maths Activities pack. As well as being lots of fun, the activities will help make sure all of the amazing maths that you have learned in Year 3 sticks in your brain, ready for your new learning adventures in Year 4.

Simply tick off the activities you have attempted and bring this pack back with you when school starts again!

Have fun!

Note to parents and carers

The summer holidays is finally here! Your child has worked hard all year learning all the maths we expect Year 3 students to know and now they deserve some rest and relaxation. BUT... this pack is here to make sure they also don't forget all that they've learned and have some fun maths activities to keep them going over the summer!

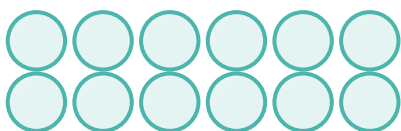
There is lots of evidence that doing just a little bit of maths practice over the summer holidays will make it much, much easier for them to start the next school year.

The activities are not intended to be too much like 'work'. They should provide just a bit of a mathematical focus every now and then, and most will fit into your day-to-day plans and life during summer holidays. We're setting a target for your child to complete 10 activities over the holidays which is only a couple of activities a week. If children are struggling with maths, just knowing that they can tick off a handful of activities over the holidays will really boost their confidence and success when they move into Year 4.

Other children may want to do more and really push themselves. Do what's right for your child. When they've done each activities, please date and sign it so the child knows it's important. Thank you for your support, and we hope you and your child have fun with the activities!

1 Hunting for Arrays

Arrays are all around you! An array shows objects arranged into rows and columns. Remember, an array is a really useful way to show multiplication facts.



For example, this array shows that $2 \times 7 = 14$. However, arrays are amazing – because of the commutative law, this array also shows $7 \times 2 = 14$. Finally, we can also see $14 \div 2 = 7$ and $14 \div 7 = 2$!

Your challenge:

- Can you spot at least eight arrays 'out and about' over the holidays?

How to play:

- 1 Record the arrays you have spotted on your Resource Sheet 1.
- 2 Write down 4 maths facts that each array shows.
- 3 You may even want to draw each array that you find!

You will need

- Resource Sheet 1

Completion date:

Adult initials:

2 Count the Change

Your challenge:

- Can you count the change?

How to play:

- 1 Find a friend or family member to do this challenge with.
- 2 Over the course of a week, look for spare change in jars around the house, on the floor, in between the couch cushions, on the ground outside.
- 3 Keep a log of all the change you find in a week.
- 4 At the end of the week, add up the total amount of money you found.

I did this challenge with:

The total change we found was:

You will need

- Paper/ pencil
- A friend or family member

Completion date:

Adult initials:

3 Playing Games With Maths

Your challenge:

- Can you find the maths in your favourite board or card game such as Go Fish, UNO or Monopoly?

You will need

- Your favourite board or card game to play
- People to play it with

What to do:

- 1 Play your chosen game. While you are playing it, have a think about all the maths skills you are using!
- 2 Search hard – most games do involve some maths somewhere, but if your favourite game doesn't, then try your second favourite game!

The game I played was

The maths I spotted in it was

Completion date:

Adult initials:

4 Get Arty!

Your challenge:

- Can you create a piece of art that contains all of the following shapes in it: triangles, quadrilaterals (square, rectangle, trapezium), pentagons, hexagons, and octagons?

You will need

- Plain paper
- Art materials

What to do:

- 1 You can create your art using any type of materials you like. You could paint, color or do anything else – it's up to you.
- 2 You can make as many pieces of art as you want.
- 3 Then bring your favourite piece of art in at the beginning of the school year. Have fun being arty!

Completion date:

Adult initials:

5 The Great Maths Bake Off

Your challenge:

- Can you bake something tasty and find the hidden maths?

What to do:

- 1 Cooking is so much fun! But did you know it involves a lot of amazing maths too?
- 2 Work with an adult to bake something yummy. Need an idea of some recipes? Head to bit.ly/TSLrecipes to get some ideas. Have fun in the kitchen, and then fill in the details below. What did you make and what maths skills did you use!?
- 3 Don't forget to taste what you have made!

I made:

The maths I used was

You will need

- A recipe for something yummy
- Ingredients
- An adult to help you

Completion date:

Adult initials:

6 How Many Answers?

Your challenge:

- How many sums and differences can you make out of two 3-digit numbers?

How to play:

- 1 You have the digits 5, 6, 7, 8, 2, 3. You need to arrange them into either an addition or a subtraction question. For example, you could make $823 - 567$ or $283 + 567$. In each question, you can only use each digit once.
- 2 Solve the calculation you make. Think about the method you are going to use.
- 3 Make a list of the different answers that you have made on Resource Sheet 2. How can you make sure you have found all of the possible (positive number) answers?

I know I have found all of the possible answers because:

.....

You will need

- Resource Sheet 2

Completion date:

Adult initials:

7 How Long Did It Take?

Your challenge:

- Can you improve your time over 5 days?

What to do:

- 1 On Resource Sheet 3 you will find some fun challenges to take part in. Try each one: time yourself and record the time.
- 2 Try the challenges again on 4 more days and record your times. See if you can get faster each time.
- 3 Have fun at these speedy challenges!

You will need

- Resource sheet 3
- A pencil or pen
- A ball
- A stopwatch (on an adult's phone or tablet is fine)

Completion date:

Adult initials:

8 Place Value Battle

Your challenge:

- Can you correctly compare 3-digit numbers?

How to play:

You will need

- 2 or more players
- A set of 0 - 9 digit cards
- Resource Sheet 4 (one per player)

- 1 Shuffle the 0-9 digit cards and place them face down on the table.
- 2 Decide whether the goal of the round is to make the smallest or largest number.
- 3 The first person chooses a card and decides which column of their place value chart to place the digit.
- 4 Then the next player chooses a card and decides which column to place the digit.
- 5 This continues until each player has a 3-digit number on the place value chart.
- 6 The winner of the round is the player with the smallest/largest number (depending on what was decided in step 2) and is awarded 1 point.
- 7 Repeat all the steps to play more rounds. The overall winner is the first person to score 10 points.

Who will win? Play the game at least 3 times.

The first time I played, the person who won was

The second time I played, the person who won was

The third time I played, the person who won was

Completion date:

Adult initials:

9 What Shape Am I?

Your challenge:

- Can you be the person who asks the least number of questions to figure out the other player's shape?

You will need

- Resource Sheet 5
- A partner

What to do:

- 1 Each player chooses a shape from Resource Sheet 5 and writes 5 facts about their shape. Start with vague facts and then make them more specific. For example, 'My shape is 2-D', then 'my shape has more than 3 sides', then 'my shape has 6 vertices' and so on.
- 2 Once both players have written their facts, they take turns sharing the facts one at a time. After a player receives a fact on the mystery shape, they can choose to make a guess, or ask for another fact. If they guess correctly after the first statement, they get the full 5 points. If they guess after two statements, they get 4 points, and so on. If they make a guess and it is incorrect, they receive 0 points for that round.
- 3 The player with the most points at the end of the game wins.

Who will win? Play the game at least 3 times.

The first time I played the game the person who won was.....

The second time I played the game the person who won was.....

The third time I played the game the person who won was

Completion date:

Adult initials:

10 Finding Fractions

Your challenge:

- Can you find different fractions all around us?

What to do:

- 1 Look for the fractions on Resource Sheet 6 in real life throughout the summer.
- 2 Each time you find a fraction, write the fraction you have found and draw it in a box.

You will need

- Resource Sheet 6

Completion date:

Adult initials:

11 Measuring Growth

Your challenge:

- Can you measure and plot the growth of a plant over time?

What to do:

You will need

- At least one plant
- A measuring tool with cms
- A way to record data (digitally or on a piece of paper)
- Paper/ pencil

- 1 Decide which plant you are going to measure and make the first measurement. (Note: For an extra challenge you can measure more than one plant - but keep the measurements in separate groups).
- 2 Decide how often you will measure the plant (once a day, every other day, or every week).
- 3 Measure to the nearest centimetre and record the measurement.
- 4 Keep all the results in a table that you can bring in to school at the start of term.

Completion date:

Adult initials:

12 Summer Bar Chart

Your challenge:

- Can you collect data and use it to create a graph and maths questions?

What to do:

- 1 Decide on a summer themed question, such as 'What is your favourite ice cream flavour?' or 'Do you prefer going to the pool, the cinema or the park?'
- 2 Ask the question to at least 10 people and record their answers.
- 3 Use their answers to create a bar chart.
- 4 Write 3 questions that can be solved using the bar chart.

You will need

- A way to record data (digitally or on a piece of paper)
- Resource Sheet 7

Completion date:

Adult initials:

13 Telling Time Memory

Your challenge:

- Can you match the times on the clocks?

How to play:

- 1 Shuffle the cards from the Resource Sheet 8 and lay them face down.
- 2 Turn over two at a time. If the two do not match, flip them over and leave them in the same spot. If the two do match, keep them, and turn over another two.
- 3 Players continue taking turns turning over two cards, until all the cards have been collected.

Who will win? Play the game at least 3 times.

The first time I played the game the person who won was.....

The second time I played the game the person who won was.....

The third time I played the game the person who won was

You will need

- Resource Sheet 8

Completion date:

Adult initials:

14 Place Value in the Bucket**Your challenge:**

- Can you fill the buckets to show the place value of a number?

What to do:**You will need**

- Three buckets labelled: 'Hundreds', 'Tens' and 'Ones'
- A rope or a line drawn on the ground
- Small items to throw (bean bags, ping pong balls etc)
- A selection of 3-digit number cards from 100 to 999

- 1 Draw a card. Decide how to show the number on the card with hundreds, tens and ones.
- 2 Stand behind the line and throw the small items into the buckets until you have shown the place value of the number.
- 3 Take turns with everyone playing, giving one point for each correct turn.
- 4 The first player to 5 points wins.

Who will win? Play the game at least 3 times.

The first time I played the game the person who won was.....

The second time I played the game the person who won was.....

The third time I played the game the person who won was

Mathematical Note: There are many ways to partition the same number. For example, the number 230 can be '2 hundreds and 3 tens', but it is also '1 hundred and 13 tens' or '2 hundreds and 2 tens and 10 ones.'

Completion date:

Adult initials:

15 Addition and Subtraction Tug of War

Your challenge:

- Can you reach the goal number first?

What to do:

- 1 Start the game with 500 points.
- 2 The first player takes two 0-9 cards and makes a 2-digit number.
- 3 The player adds this number to 500, to make a new total.
- 4 The second player then takes 2 cards and makes a 2-digit number. They subtract this from the total.
- 5 Keep going until either player 1 gets to above 900 or player 2 gets to below 100.
- 6 Once the game is finished, players can swap roles, so both have the opportunity to work on addition and subtraction.

Who will win? Play the game at least 3 times.

The first time I played the game the person who won was.....

The second time I played the game the person who won was.....

The third time I played the game the person who won was

You will need

- A partner
- Set of 0-9 digit cards
- Paper and pencils to solve

Completion date:

Adult initials:

16 Adding Yesterday, Today and Tomorrow

Your challenge:

- Can you add yesterday's, today's and tomorrow's day of the month?

What to do:

- 1 Find the day of the month on the calendar.
- 2 Add today's day of the month, with yesterday's day of the month and tomorrow's day of the month.
For example, if today is the 5th, I would complete the calculation $5 + 4 + 6$.
- 3 Add a tick or a star on the calendar each day you complete this activity.

You will need

- A calendar
- Paper/ pencils

Completion date:

Adult initials:

17 100 more, 100 less

Your challenge:

- Can you mentally add 100 more or 100 less?

What to do:

- 1 The first player draws three digit cards and creates a 3-digit number.
- 2 Then, using mental maths, the player says what is 100 more and 100 less than the number.
- 3 A player gets one point for each correct answer.
- 4 Then the next player draws three digit cards and repeats the process.
- 5 Play until a player reaches 10 points.

Who will win? Play the game at least 3 times.

The first time I played the game the person who won was

The second time I played the game the person who won was

The third time I played the game the person who won was

You will need

- Set of 0-9 digit cards
- A partner

Completion date:

Adult initials:

18 Wacky Word Problems

Your challenge:

- Can you create and solve wacky word problems?

What to do:

You will need

- Resource Sheet 9
- A paper clip
- Paper/ pencil

- 1 Use the game spinners on the Resource Sheet 9 to choose your character, object and unknown calculation. To use the spinners, place a paper clip at the tip of a pencil on the black circle in the middle of the spinner. Then use your finger to flick the paper clip, making it spin and eventually land on a spot on the spinner.
- 2 Use the character and object to write a Wacky Word Problem that represents the unknown calculation.
- 3 Solve the Wacky Word Problem and then have a partner check your work.
- 4 See if you can make a Wacky Word Problem for each of the unknown calculations.
- 5 You can also use the blank spinner to create your own wacky categories or unknown calculations.

Completion date:

Adult initials:

19 Maths, Paper, Scissors**Your challenge:**

- Can you win the maths version of 'Rock, Paper, Scissors?'

How to play:

- 1 Players stand facing each other. Players make two fists, and simultaneously say 'maths, paper, scissors' while moving their fists up and down (like when you actually play "Rock, Paper, Scissors'). On scissors, each player puts out between 1 and 10 fingers.
- 2 Players race to add the number of fingers they put out by the number of fingers their partner put out and call out the answer.
- 3 The player to call the correct answer first wins a point.
- 4 Play for the time period (for example, 2 minutes). The winner is the player with the most points.

Who will win? Play the game at least 3 times.

The first time I played the game the person who won was

The second time I played the game the person who won was

The third time I played the game the person who won was

You will need

- 2 or more players

Completion date:

Adult initials:

20 Frisbee Maths

Your challenge:

- Can you identify odd and even numbers?

How to play:

- 1 Take the frisbee and write ten 3-digit numbers around the edge of the frisbee with a whiteboard pen.
- 2 Go outside and one player throws the frisbee to the other player.
- 3 The player finds the number that their hand is touching and decides whether the number is odd or even, explaining how they know.
- 4 That player then has to throw the frisbee back to the other player where they now have to identify and explain whether the number their hand is touching is odd or even.

I played with:

Who identified the most odd and even numbers?

You will need

- A frisbee
- A whiteboard pen
- 2 or more players

Completion date:

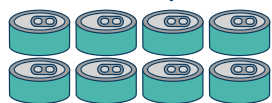
Adult initials:

Resource Sheet 1: Hunting for Arrays

Use this sheet to record 8 different arrays that you have spotted during the holidays. Write down 4 calculations that each array shows.

One has been done for you.

1) The array I spotted was:
cans at the supermarket



$$\begin{array}{rcl} 4 & \times & 2 = 8 \\ 2 & \times & 4 = 8 \\ 8 & \div & 2 = 4 \\ 8 & \div & 4 = 2 \end{array}$$

2) The array I spotted was:

$$\begin{array}{rcl} \square & & = \\ \square & & = \\ \square & & = \\ \square & & = \end{array}$$

3) The array I spotted was:

$$\begin{array}{rcl} \square & & = \\ \square & & = \\ \square & & = \\ \square & & = \end{array}$$

4) The array I spotted was:

$$\begin{array}{rcl} \square & & = \\ \square & & = \\ \square & & = \\ \square & & = \end{array}$$

5) The array I spotted was:

$$\begin{array}{rcl} \square & & = \\ \square & & = \\ \square & & = \\ \square & & = \end{array}$$

6) The array I spotted was:

$$\begin{array}{rcl} \square & & = \\ \square & & = \\ \square & & = \\ \square & & = \end{array}$$

7) The array I spotted was:

$$\begin{array}{rcl} \square & & = \\ \square & & = \\ \square & & = \\ \square & & = \end{array}$$

8) The array I spotted was:

$$\begin{array}{rcl} \square & & = \\ \square & & = \\ \square & & = \\ \square & & = \end{array}$$

Resource Sheet 3: How Long Did It Take?

Can you improve your time over 5 days?

Challenge A: Jump 20 times.

Challenge B: Hop 25 times without falling over.

Challenge C: Throw a ball up in the air and catch it 10 times in a row.

Challenge D: Do 5 kick-ups without the ball hitting the ground.

Challenge E: Say your alphabet backwards as fast as you can.

Challenge F: Do 50 star jumps.

Challenge G: Spin around 5 times and then jump to the other side of your outside area.

	Time taken (minutes)				
Challenge	Day 1	Day 2	Day 3	Day 4	Day 5
A					
B					
C					
D					
E					
F					
G					

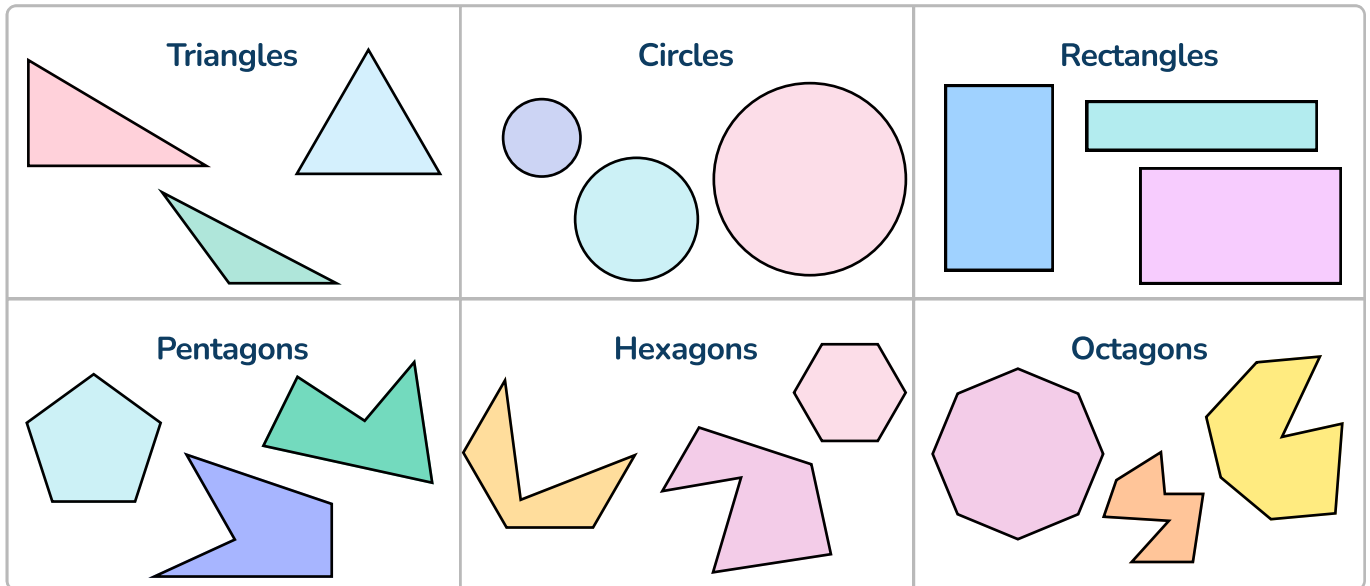
Resource Sheet 4: Place Value Battle

H	T	O

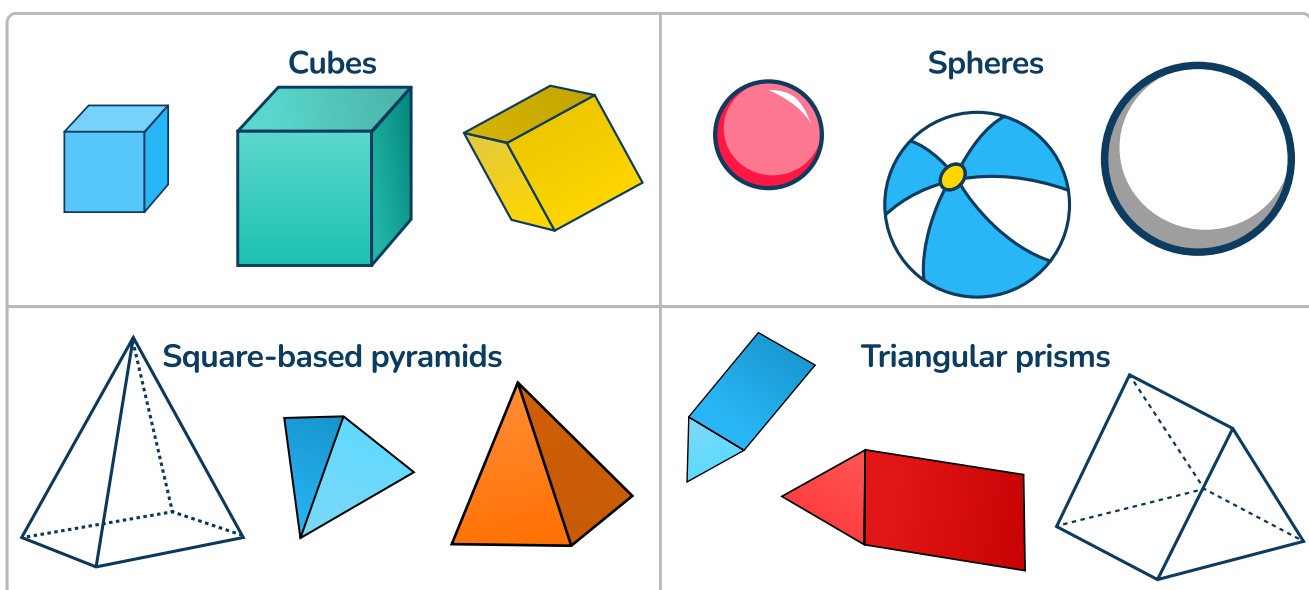
H	T	O

Resource Sheet 5: What Shape Am I?

2-D Shapes



3-D Shapes



Resource Sheet 6: Finding Fractions

Write down the fractions you have found during the holidays then draw a picture showing the fraction you have found.

Fraction:	Fraction:
Fraction:	Fraction:
Fraction:	Fraction:

Resource Sheet 7: Summer Bar Chart

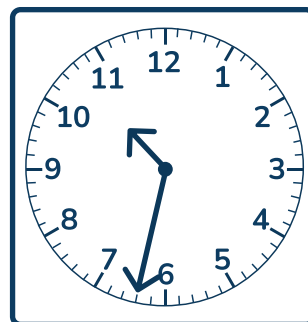
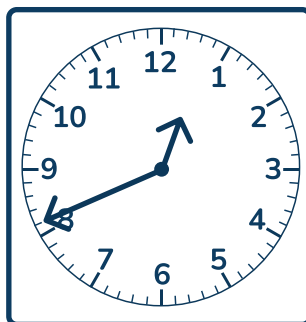
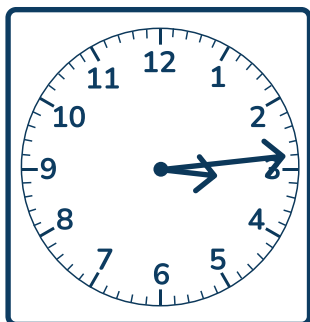
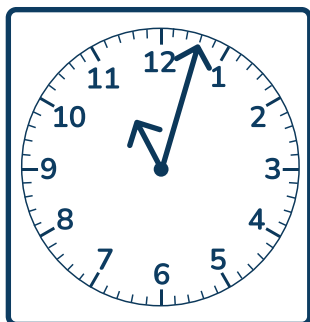
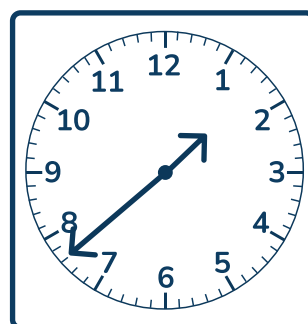
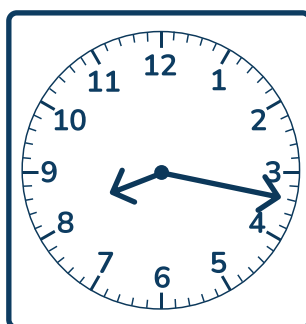
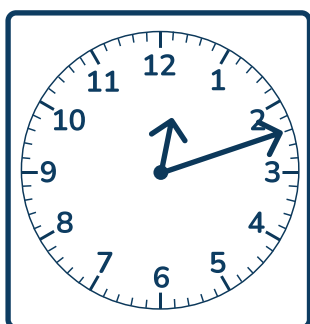
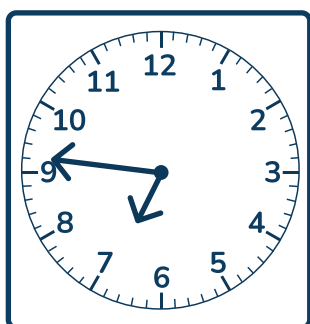
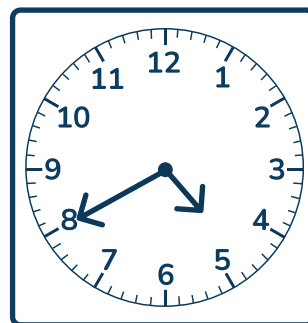
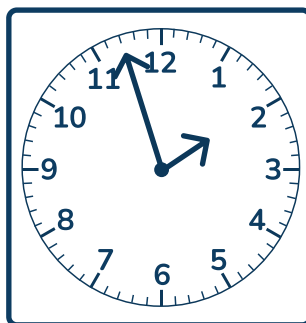
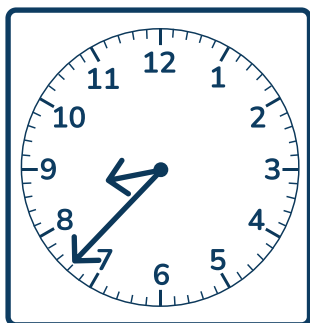
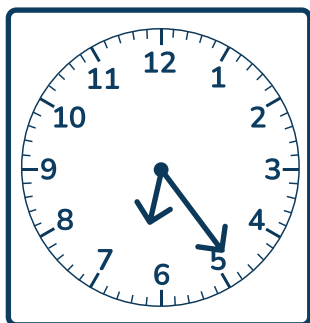
A Summer Bar Chart Question:
After asking at least 10 people, create the bar chart below.



B Summer Bar Chart Maths Questions

- 1)
- 2)
- 3)

Resource Sheet 8: Telling Time Memory



6:24

8:37

1:57

4:40

6:46

12:12

**17 minutes
past 8**

**22 minutes
to 2**

**3 minutes
past 11**

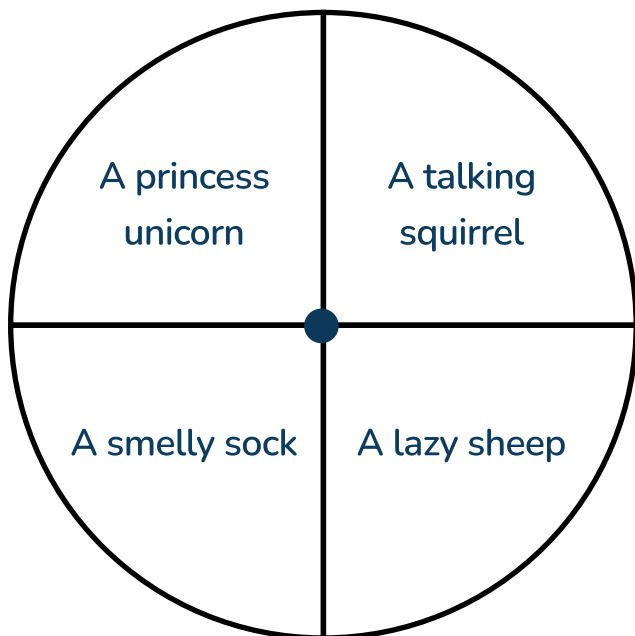
**14 minutes
past 3**

**19 minutes
to 1**

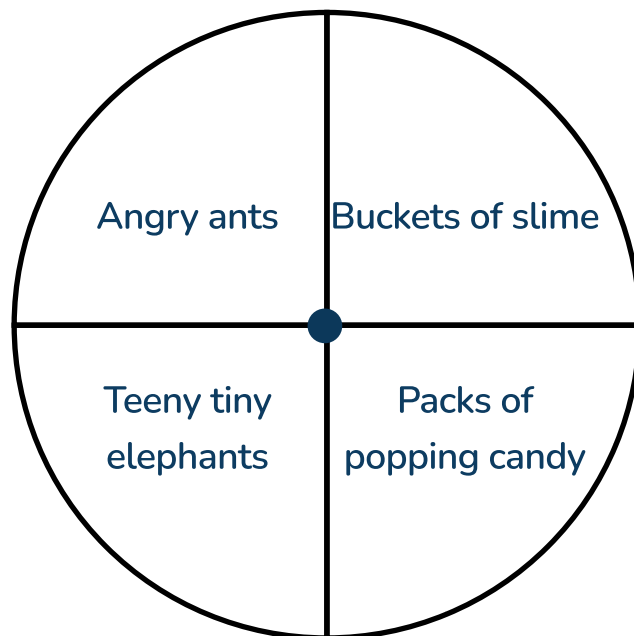
**28 minutes
to 11**

Resource Sheet 9: Wacky Word Problems

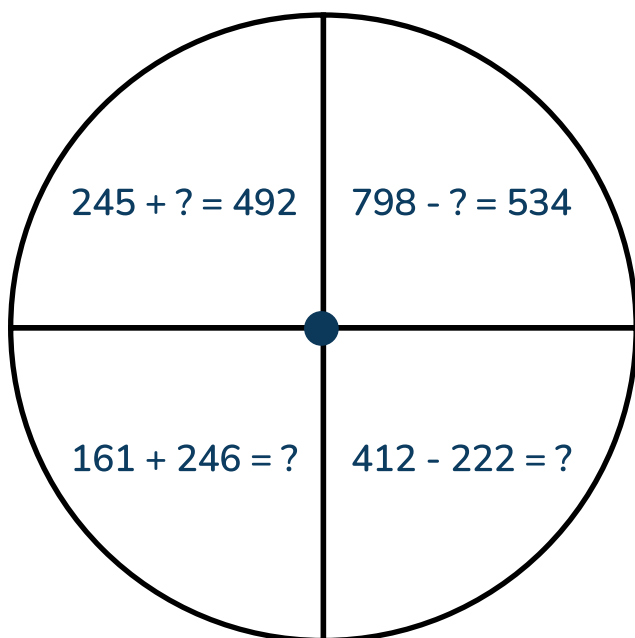
Character Wheel



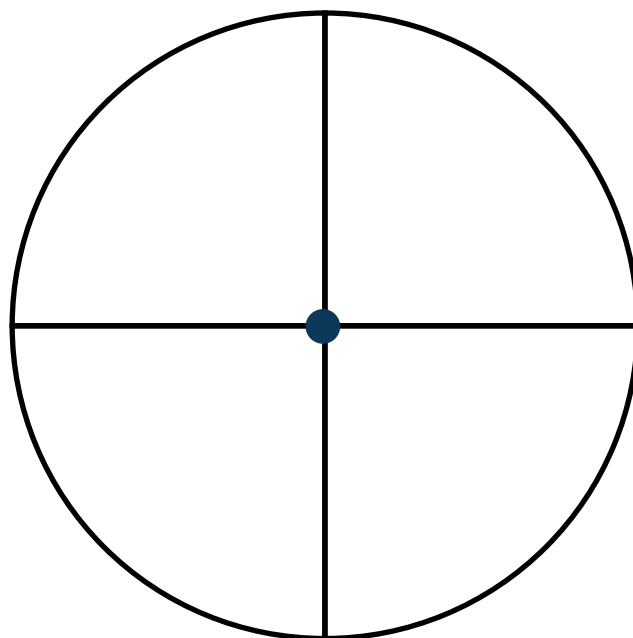
Object Wheel



Unknown Calculation Wheel



Blank Wheel



0-9 Digit Cards

0

1

2

3

4

5

6

7

8

9

0

1

2

3

4

5

0-9 Digit Cards

6

7

8

9

0

1

2

3

4

5

6

7

8

9

Do you have a group of pupils who need a boost in maths this term?

Each pupil could receive a personalised lesson every week from our specialist 1-to-1 maths tutors.

-  Raise attainment
-  Plug any gaps or misconceptions
-  Boost confidence

Speak to us

-  thirdspacelearning.com
-  0203 771 0095
-  hello@thirdspacelearning.com



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